PANTOMIME 4 **311073CAMIII** 







# PANTOMIME 4 Install & Get Started Guide

VST3, AU & AAX for Mac VST3 for Windows Version 1.0.1 © majetone ltd 2025











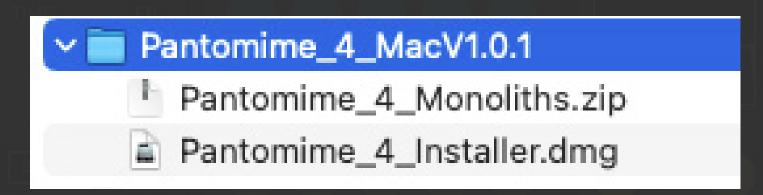
# EXTRACTING SAMPLES

(same on Mac & PC)

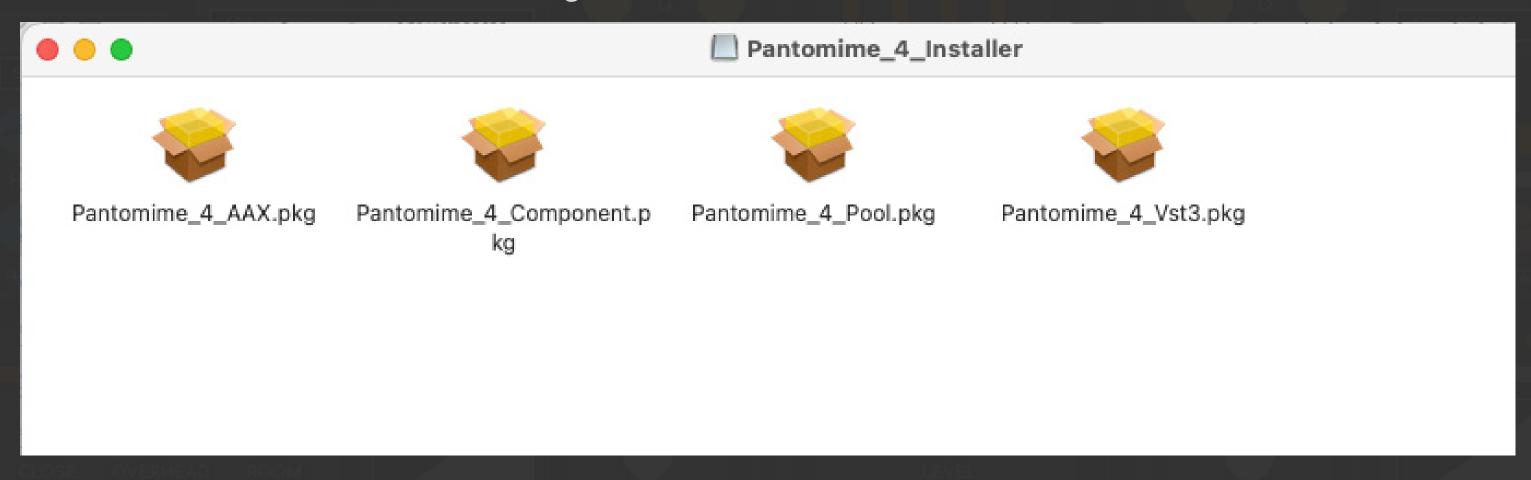
- 11-16 Extracting Samples from Archive and saving.
- 17. Overview
- 18. Features
- 19. Preset Menu
- 20. Settings
- 21. About
- 22. EULA
- 23. SOFTWARE INFO
- 24. CREDITS
- 25. THE END



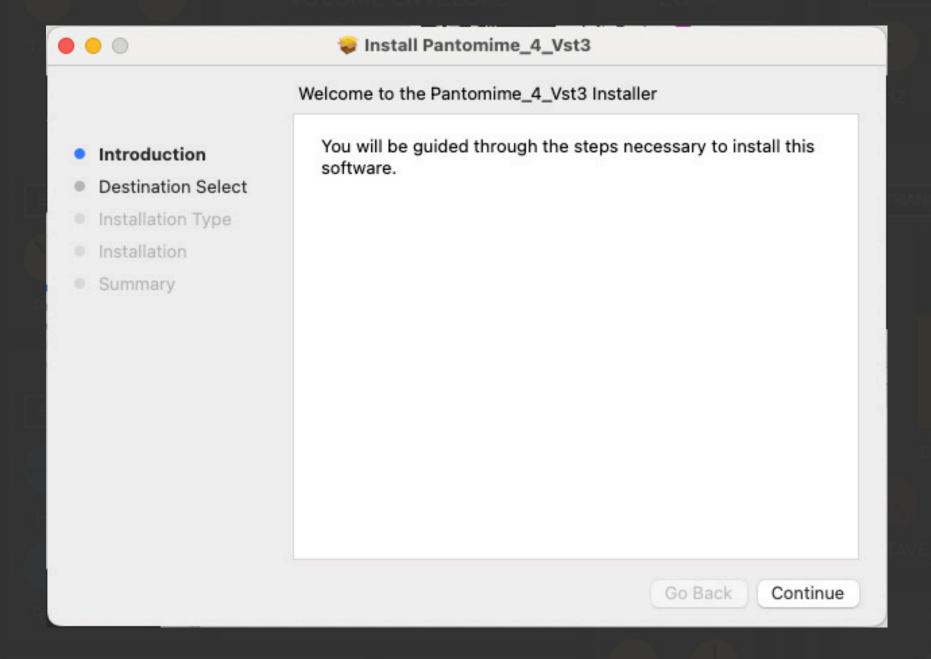
You will receive an email with a link to Pantomime\_4\_MacV1.0.1.zip - that includes:

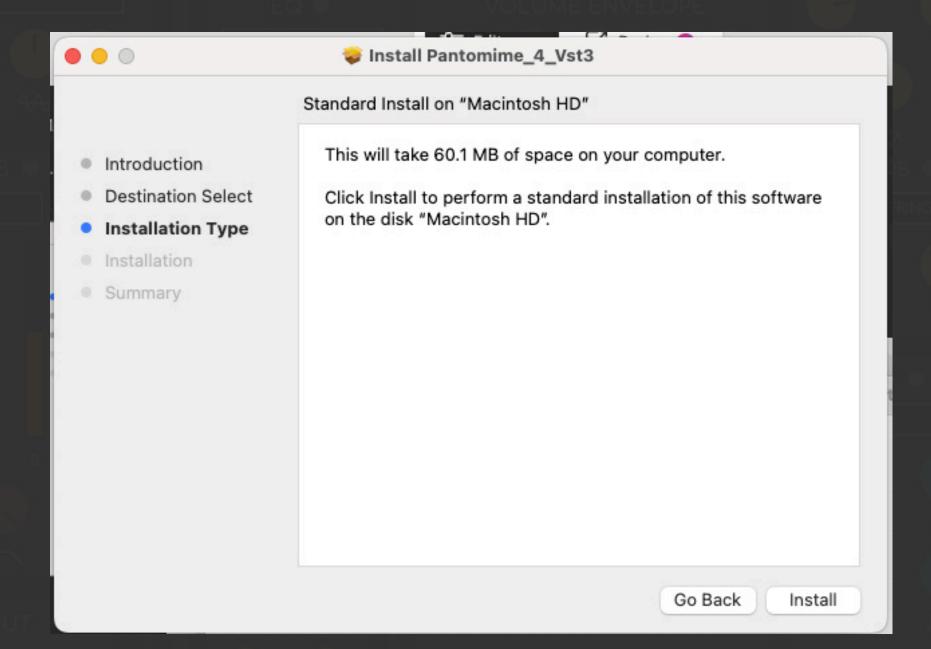


We'll start with the installer - click the .dmg it has the installers for AAX, AU, VST3 & 'POOL'

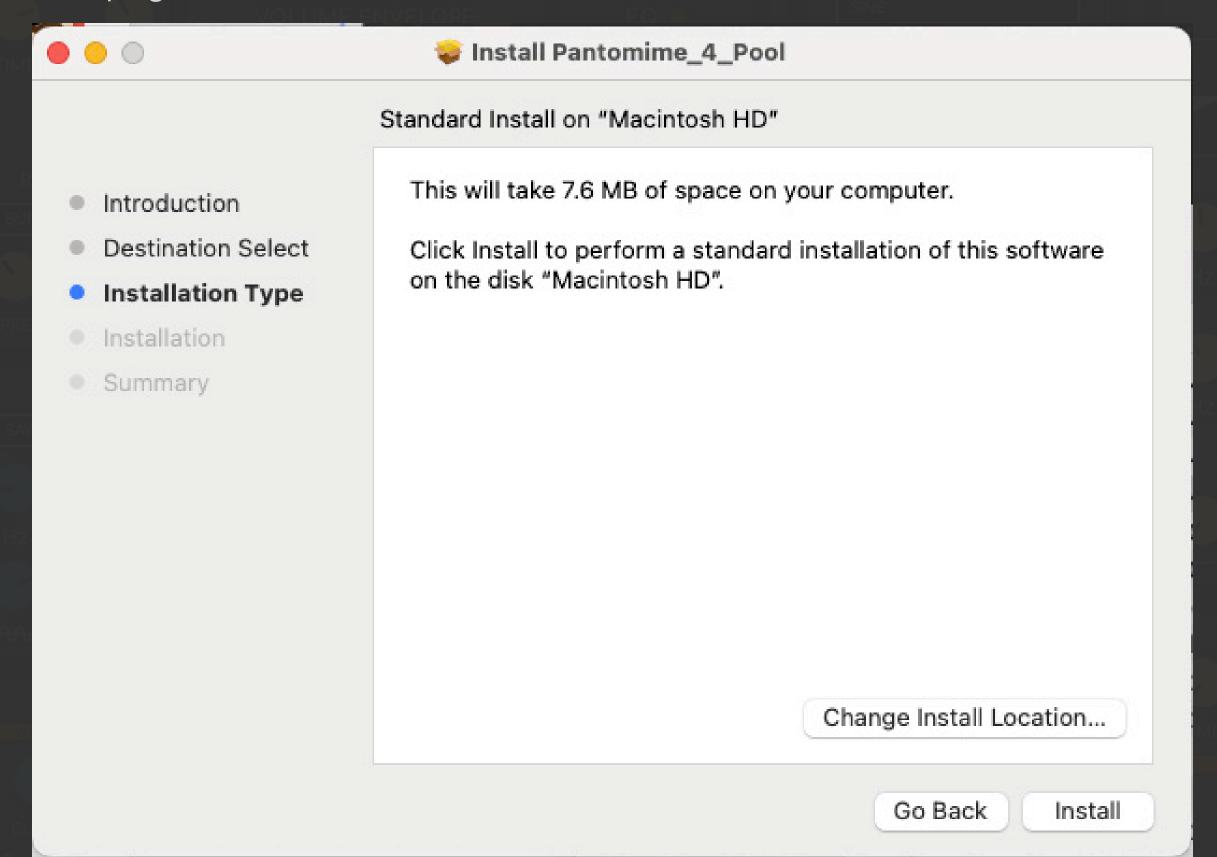


1. Clicking on an plugin installer will start the install





Once you've installed all of your required plugin types - vst3/au/aax - you MUST install Pantomime\_4\_Pool. This contains essential data for the plugin to work.



Upon opening your Daw for the first time - it should scan it and be found in Instruments/Majetone/Pantomime 4

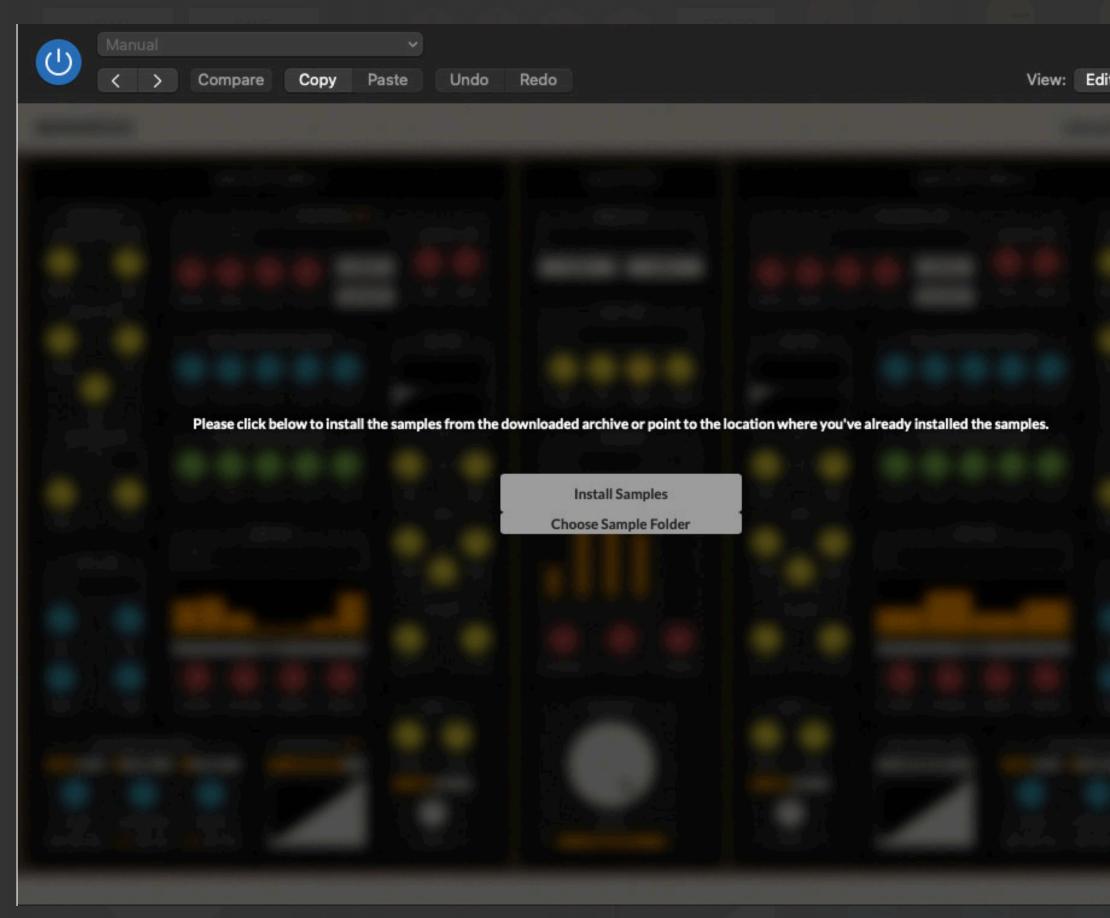
The first time you open it it will be greyed out like this with an instruction to 'install the samples'

This is how P4 unpacks the archived samples - they will go from 500mb to 800mb

Unzip the Pantomime 4 Monoliths.zip







III MAJETONE PANTOMINE 4







Version: 0.0.3 CPU: 1%, RAM: 71.0MB , Volces: 0

#### AUTOUITUE 4

# Pantomime 4 Windows Install

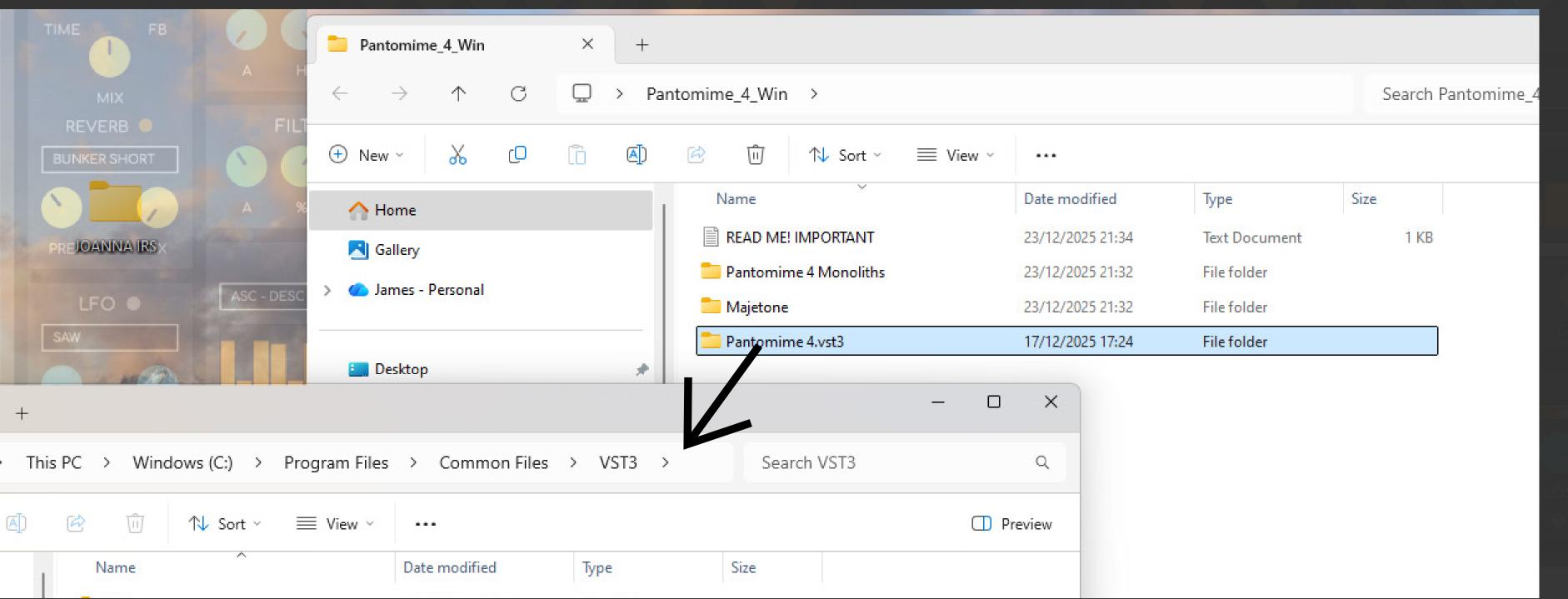
VST3 for Windows Version 1.0.1 © majetone ltd 2025





#### Windows INSTALL:

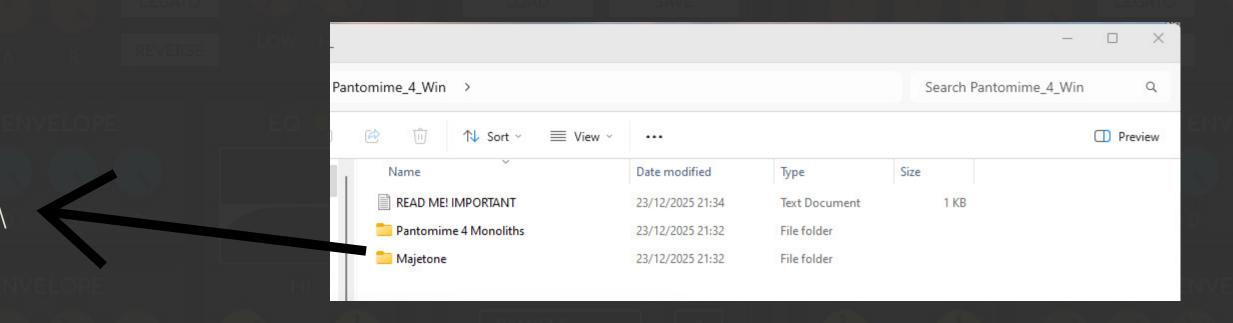
1. Upon download move the vst3 folder to C:\Program Files\Common Files\VST3\ OR your custom location - you may have to allow administrator priveledges to do this





2. Move the 'Majetone' folder

C:\ProgramData\Majetone\Pantomime 4\



- This folder may be hidden > open File Explorer > click the View menu > Show > check Hidden Items

If you already have a Majetone folder present in your ProgramData (say if you have Dream Kit Zenith - just add the 'Pantomime 4' folder next to it.

Now open your DAW

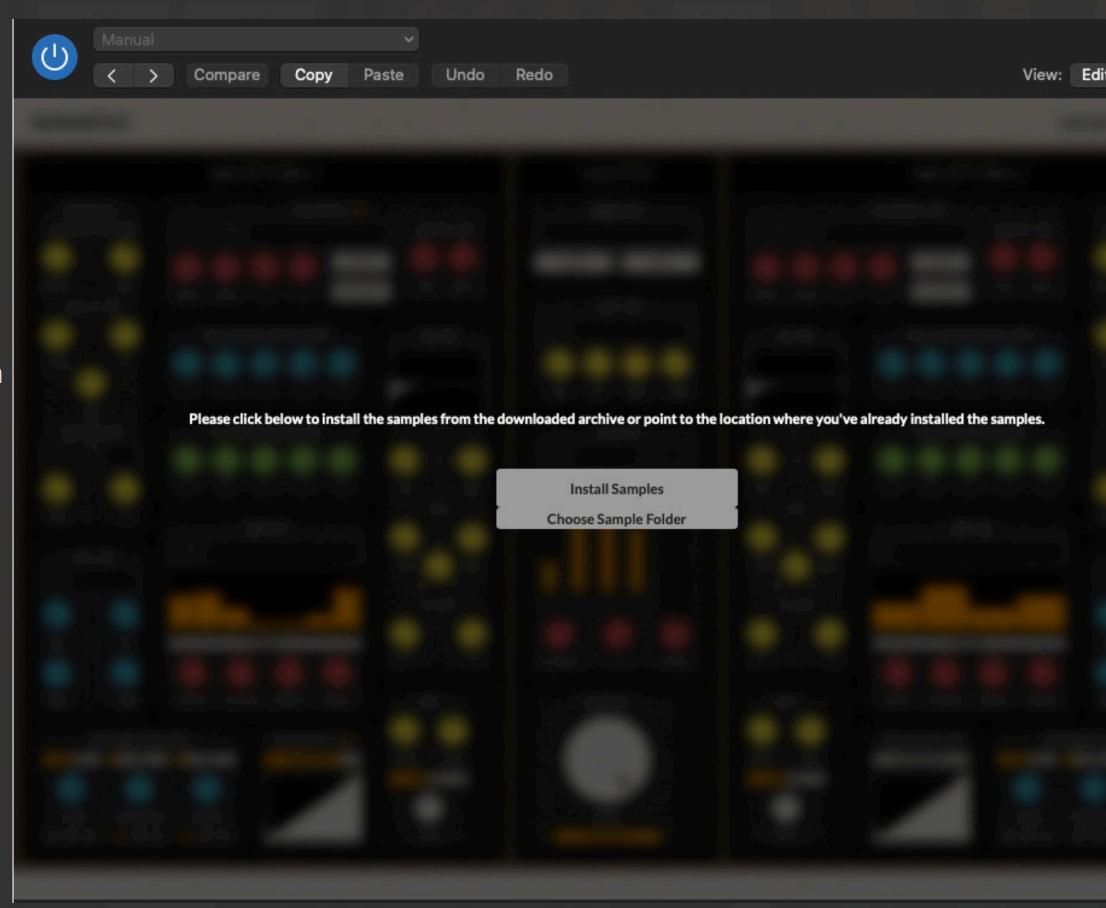
# Windows INSTALL:

Upon opening your Daw for the first time - it should scan it and be found in Instruments/Majetone/Pantomime 4

The first time you open it it will be greyed out like this with an instruction to 'install the samples'

This is how P4 unpacks the archived samples

You can access the 'Pantomime 4 Monoliths' folder found in the download pack





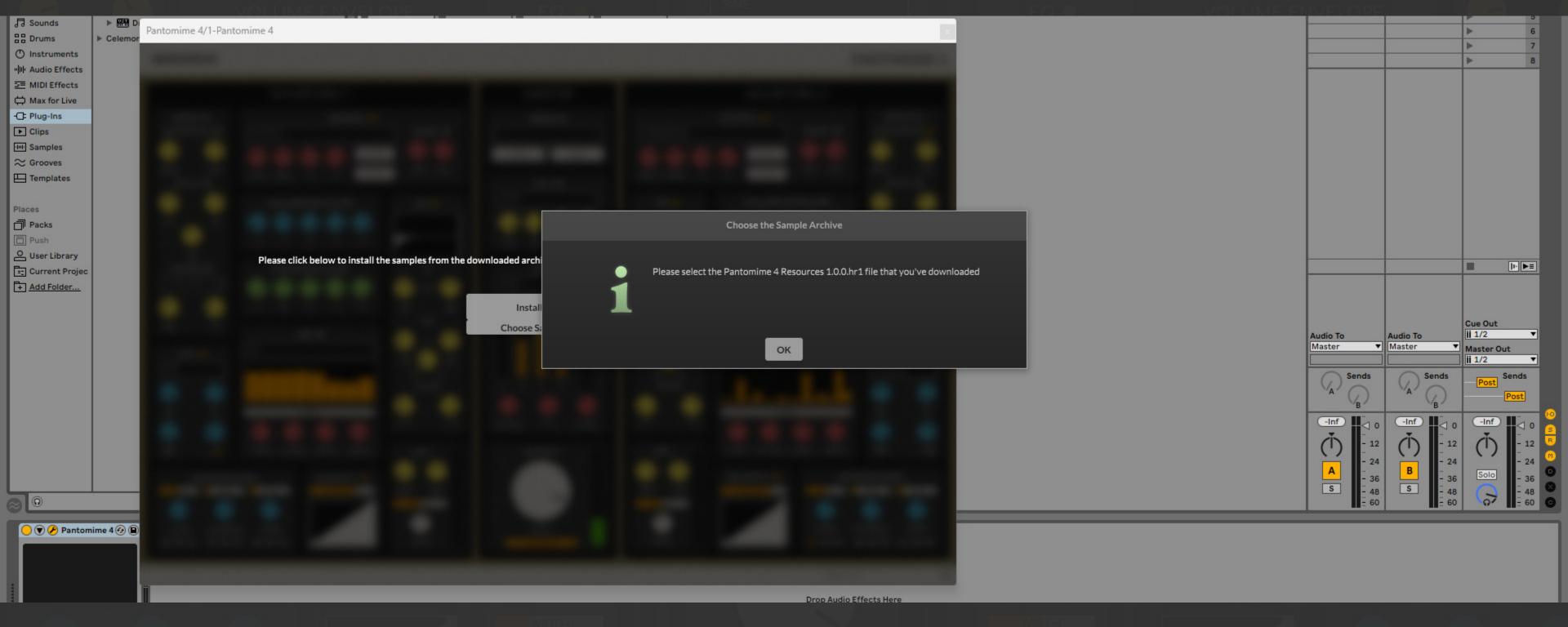
# PANTOMIME 4 Extracting Samples

Important: You'll need 1gb of space

I strongly recommend selecting 'Full Dynamics'



Click: install samples and the following box will pop up:

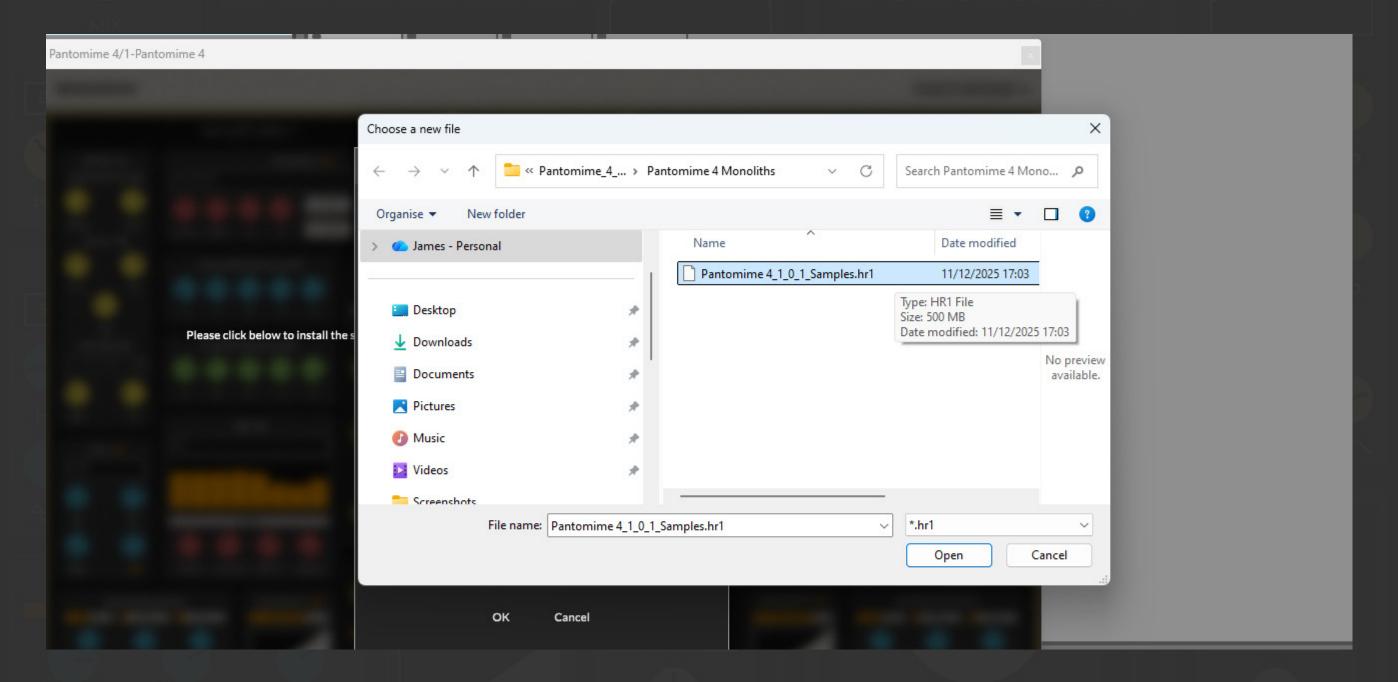


# Click: OK

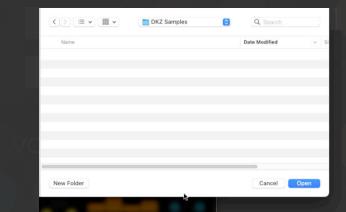
Navigate to **Pantomime 4 Monoliths** to find the **Pantomime 4\_1\_0\_1\_Samples.hr1** 

This is the sample archive & it will cycle through both of the hr files automatically expanding them to your desired sample storage location (we'll choose that next)

# Press **OPEN**



Choose your sample location - you can change this later in settings, but it needs to have 25gb to extract in to



This will bring up the expansion options.



The Archive downloaded

Sample folder

# I RECOMMEND CHANGING SAMPLE BIT DEPTH TO 'FULL DYNAMICS'

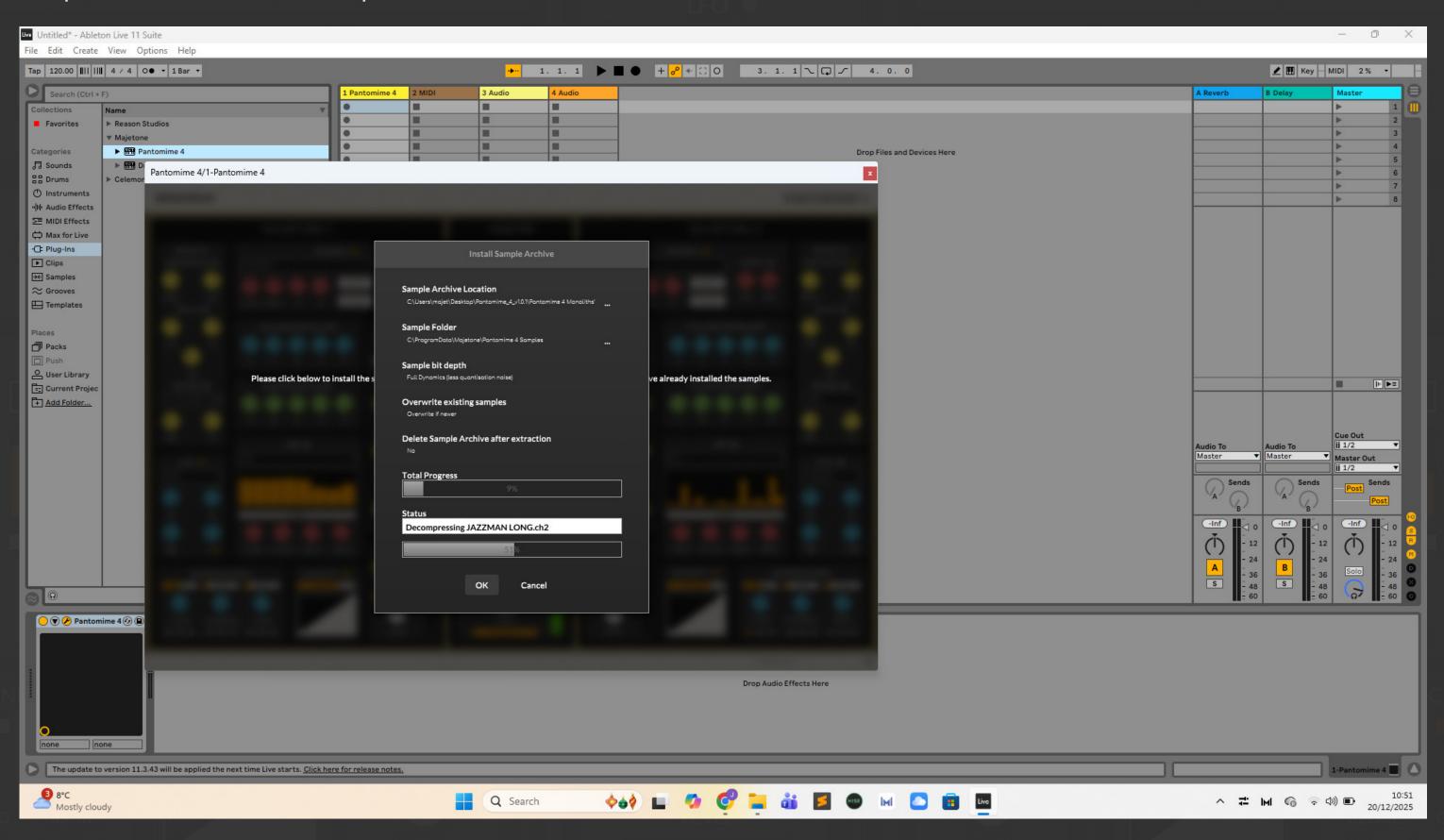
Standard (less disk usage, slightly faster)

✓ Standard (less disk usage, slightly faster)

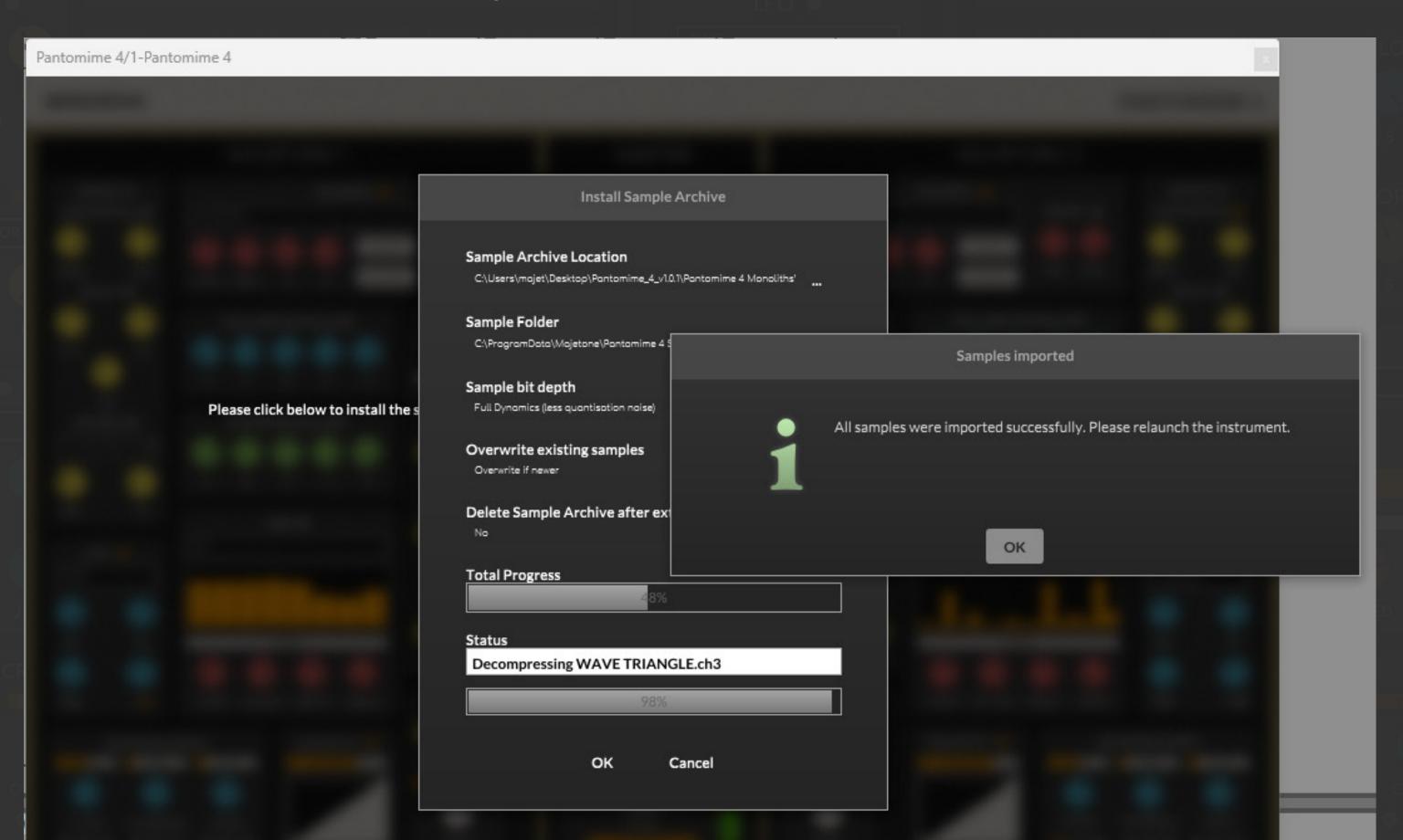
Full Dynamics (less quantisation noise)

You can Delete the downloaded archive after extraction - redownload from pulse if required

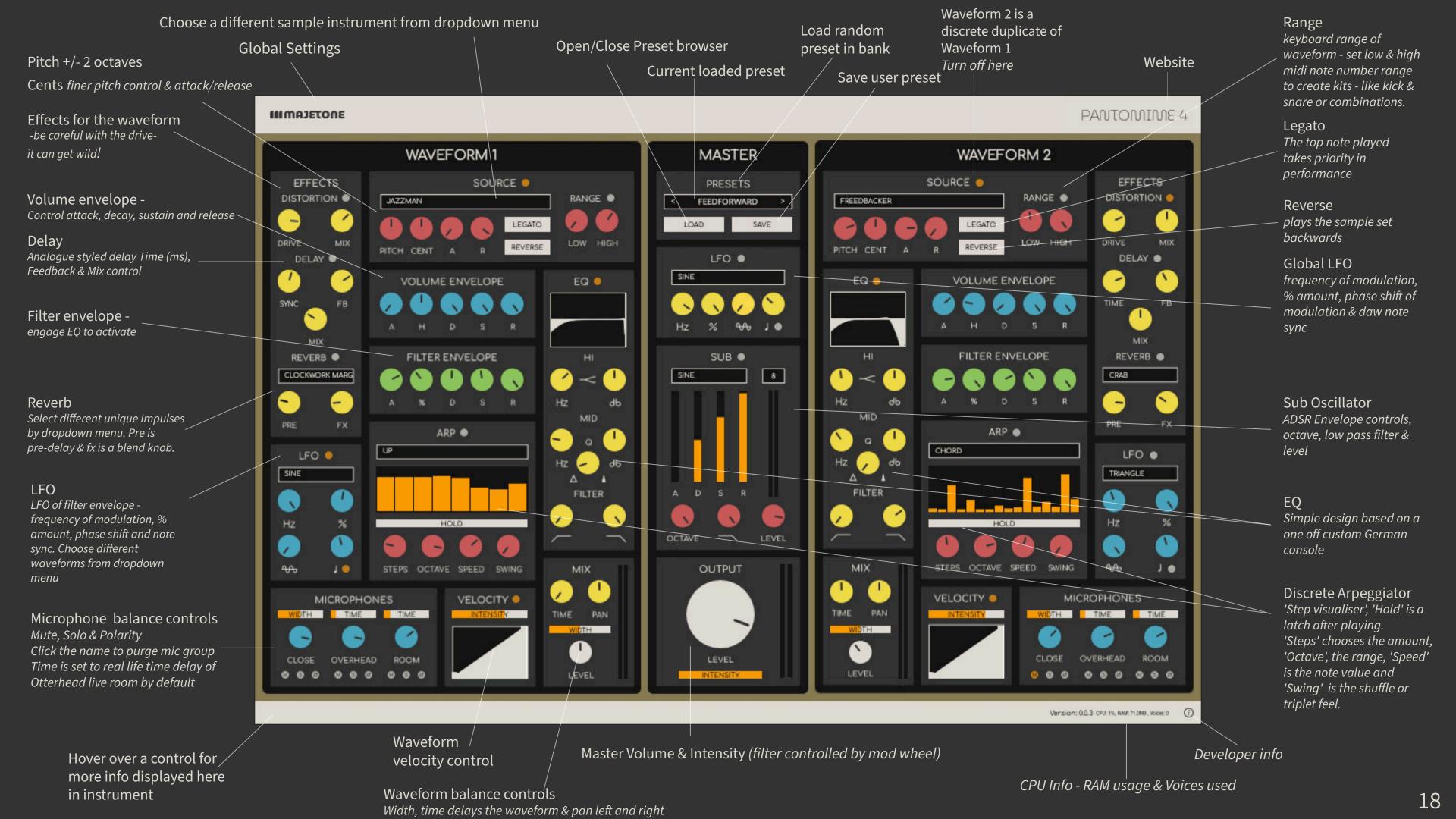
This will take a couple of minutes to decompress



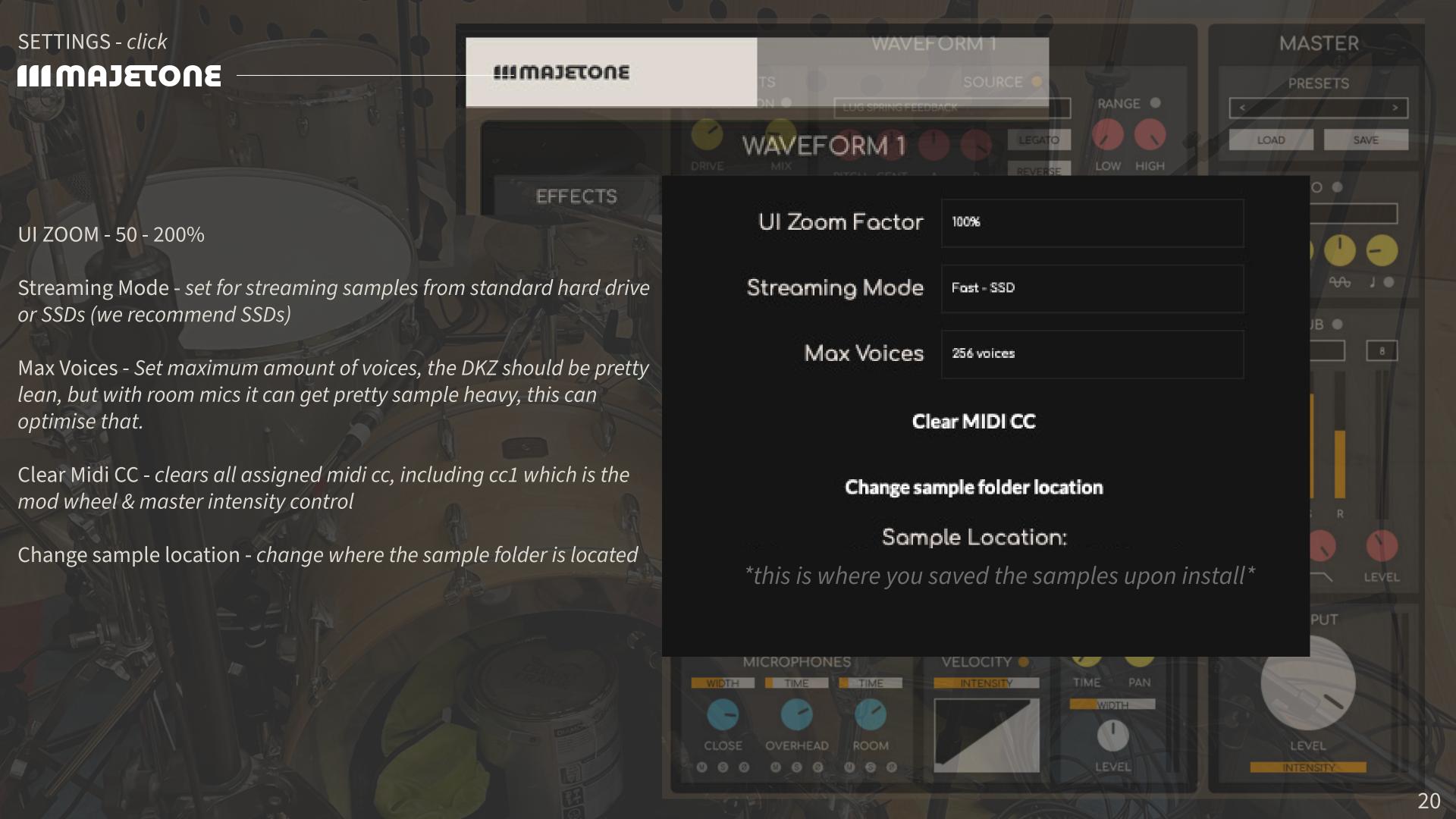
The samples have now installed. Reload the plugin to use.

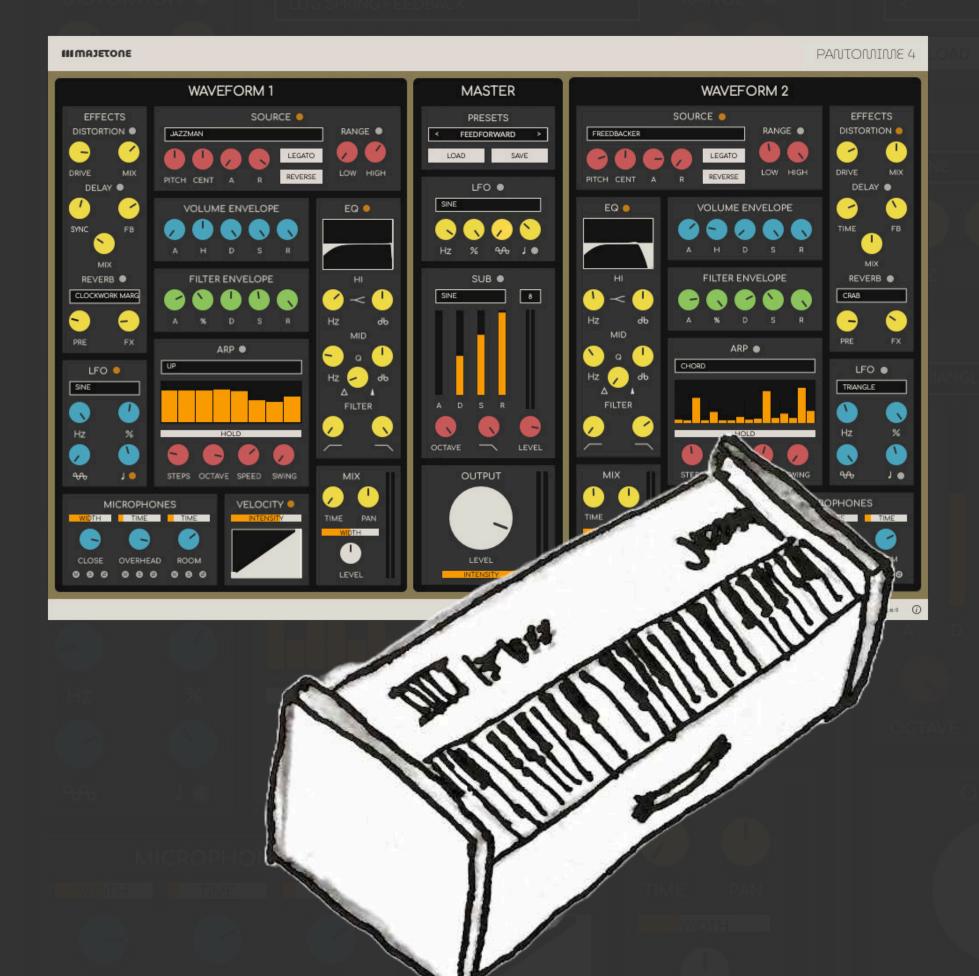












I always planned to use Dream Kit:Zenith as a framework for future instruments and I've had a few people mention they'd like a demo of it. I can't really do that, it's 21gb on download and just too big to download and do as a demo.

I thought what if I took all of my free instruments from Kontakt, re-amped them at Otterhead, made them better and presented them in the same layout. I then realised it's been 5 years since I released the Jazzman - I've learned a hell of a lot since then, how to run a business, how to market stuff, code, how to make better instruments, all that stuff.

The Jazzman at the time was right at the far edge of my abilities - I couldn't even work out how to do graphics so I just drew them by hand, same with the freedbacker. Pantomime 4 is a cool instrument, theres fun experiments, tape stuff, synth stuff

Anyway, I hope you make great stuff with it, Lot's more stuff to come!

Best wishes,

James



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Majetone Ltd

Email: james@majetone.com Website: www.majetone.com

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Mac OS: VST3, AU, AAX 64 bit only



Windows 11: VST3 64 bit only



Requires at least 2gb of hard drive space

Mac OS 10.15+ Windows 11+

#### Daws tested:

Pro Tools, Reaper, Ableton, Logic, Nuendo Rosetta compatible with Intel & Silicon Not compatible with Reason or any 32 bit programmes.

The Mighty Boosh is awesome and i've made this with love and respect. I hope you find Howards Note.



#### SUOTSCHUIN PANTOMIME 4 WAVEFORM 1 MASTER **WAVEFORM 2** SOURCE . SOURCE . EFFECTS EFFECTS PRESETS RANGE • RANGE . DISTORTION . DISTORTION . FREEDBACKER FEEDFORWARD MIX REVERSE LFO • DELAY DELAY . VOLUME ENVELOPE VOLUME ENVELOPE EQ . EQ . TIME FILTER ENVELOPE REVERB • FILTER ENVELOPE SUB • REVERB . 8 ARP . LFO . LFO . TRIANGLE OUTPUT MIX MIX VELOCITY . VELOCITY . MICROPHONES MICROPHONES Version: 0.0.3 CPU: 1%, RAW: 71.0MB , Volces: 0

# PANTOMIME 4

VST3, AU & AAX for Mac VST3 for Windows Version 1.0.1 © Majetone ltd 2025

Credits:

Recorded, Engineered, Mixed, Performed, Edited, Coded by James Yates in 2025

Assisted by Ellis Powell-Bevan

Recorded & Mixed at
Otterhead Studios, Rugby UK,
Hoxa Studios, London UK,
Fortress of Solitude, Somerset UK.

Original.GUI design by Bureau de Fatigue altered for Pantomime 4 by James Yates

With thanks to Oscar & family, Jimmy Hogarth, Al Lawson, Ellis Powell-Bevan, Sam & Benni @ Make Noise Pro Audio and the many who've all helped with development of this.

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Made with Juce 8.0 & HISE

Manual written and designed by James Yates Proof read by Al Lawson (legend!)



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