III MAJETONE DREAM KIT: ZENITH







Dream Kit : Zenith Install & Get Started Guide

VST3, AU & AAX for Mac VST3 for Windows Version 1.0.3 © majetone ltd 2025







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EXTRACTING SAMPLES

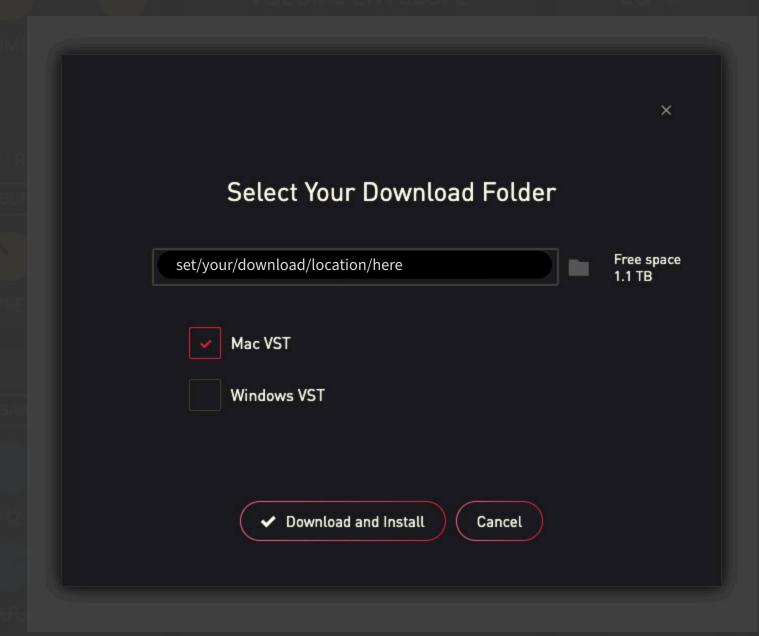
(same on Mac & PC)

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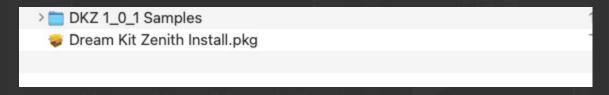




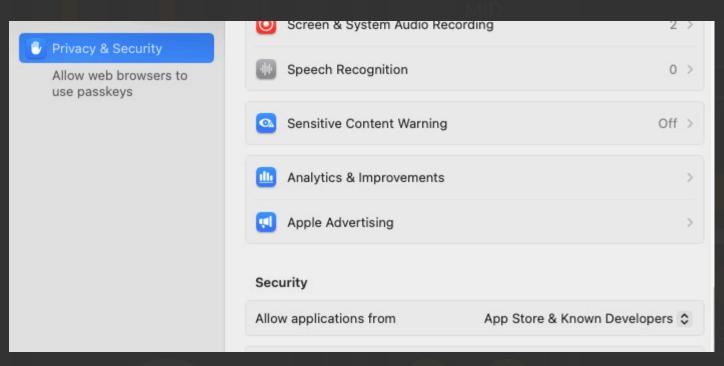
Upon download from Pulse you'll have the following files:



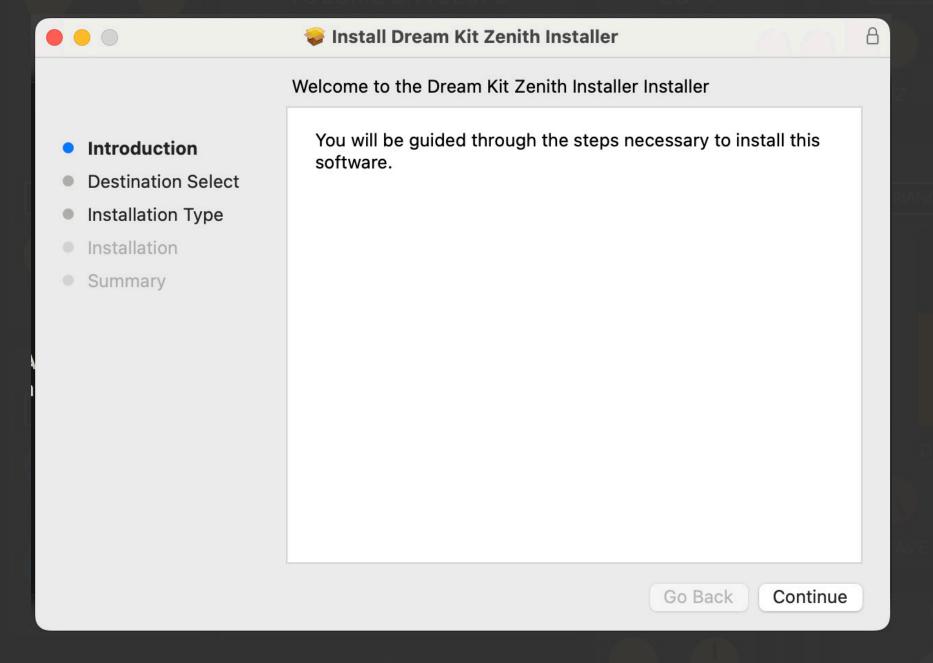
This will download the following files tp that location:



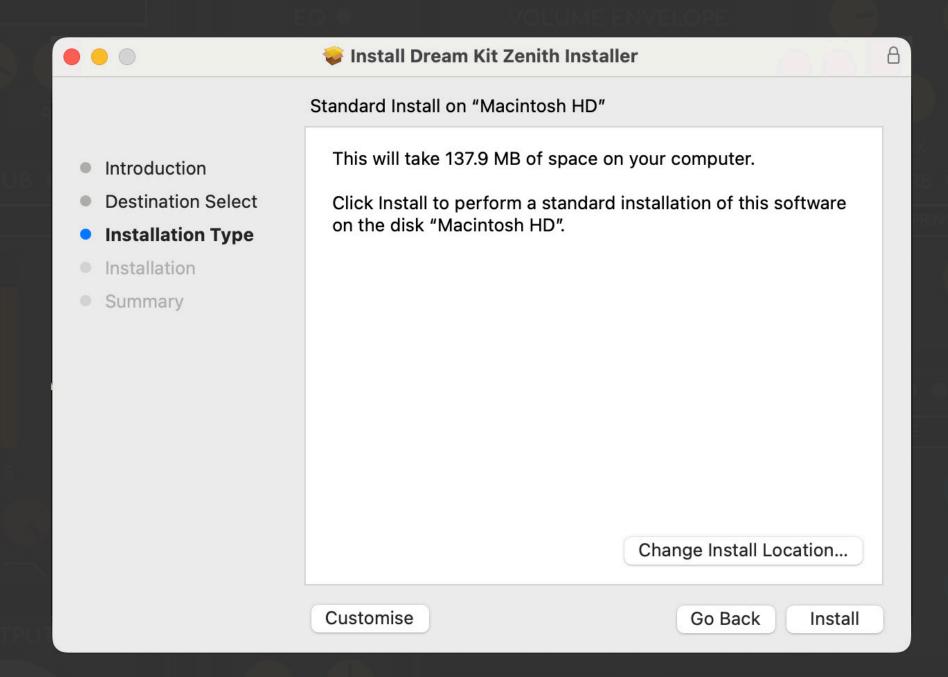
You may need to allow the security permissions in System Settings on your computer / Privacy & Security/ Security & you'll see 'Dream Kit Zenith' click allow (I'm not sure if this will happen, it didn't on my tests, but I want to cover every eventuality!)



1. In pulse a pop up for the installer will show.

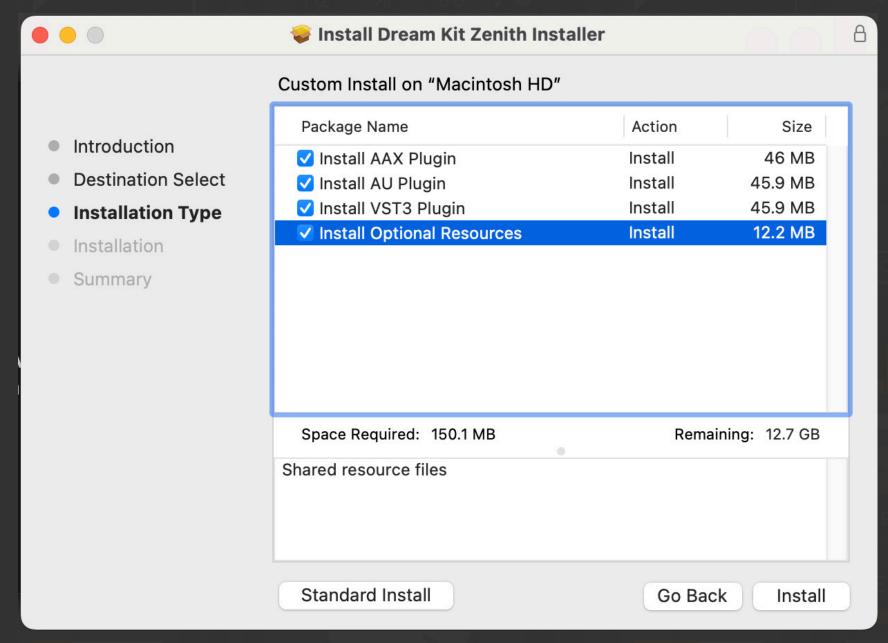


2. In destination select - click 'customise'



3. Now in this window you can choose what you install - Vst3, AU AND AAX -

Optional Resources is selected. This contains presets and additional resources stored in **/Library/Application Support/Majetone/Dream Kit Zenith** - if you are updating or adding AAX you don't need this, BUT if you've just bought DKZ - you'll need it!

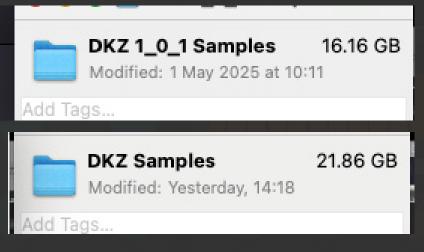


Upon opening your Daw for the first time - it should scan it and be found in Instruments/Majetone/Dream Kit Zenith

The first time you open it it will be greyed out like this with an instruction to 'install the samples'

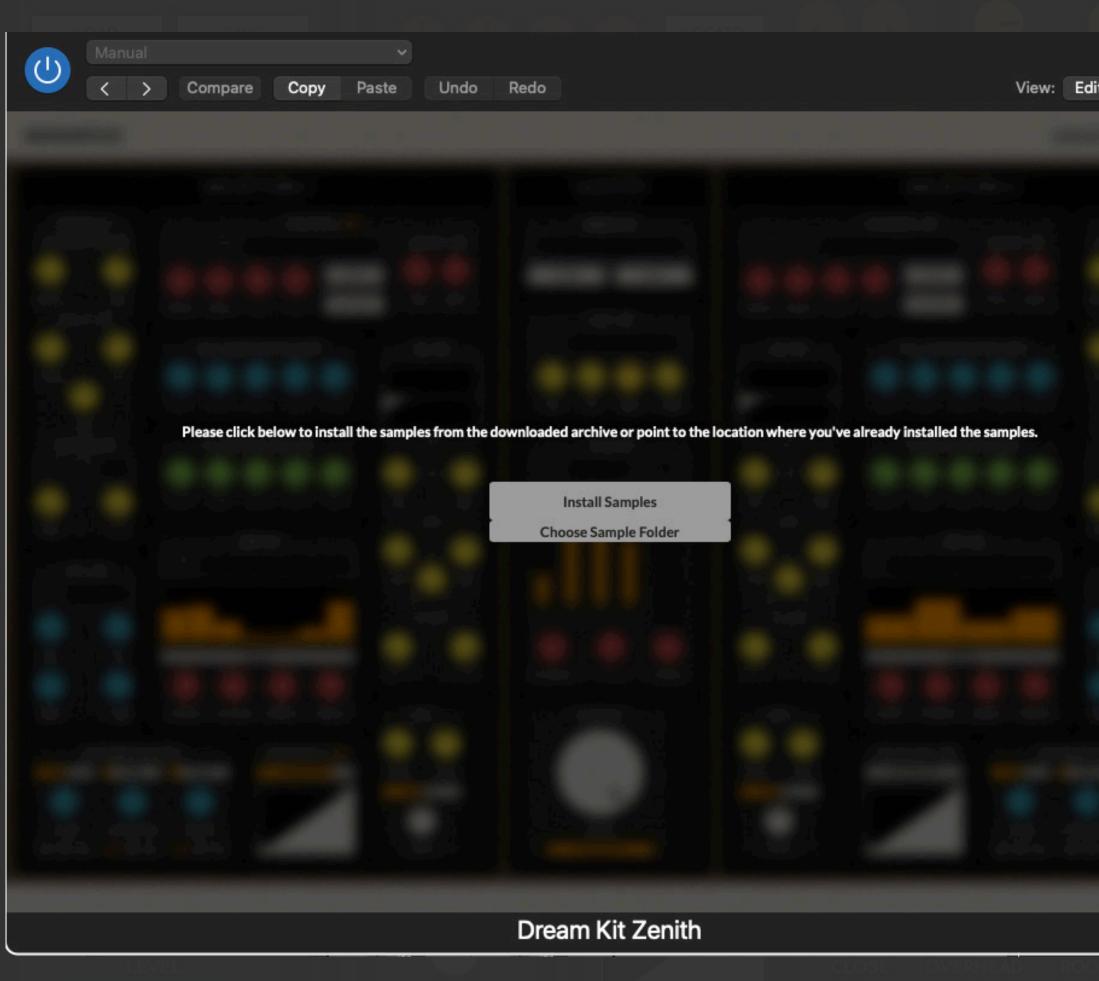
This is how DKZ unpacks the archived samples - they will go from 16.1gb to 22.

It's important to do this part and it will take maybe 30-40 mins (there's a lot to unpack!)



16.16 GB ARCHIVE (What's downloaded)

21.86 GB Samples - the install that here (What's used by the instrument)





Dream Kit: Zenith Windows Install

VST3 for Windows Version 1.0.2 © majetone ltd 2025





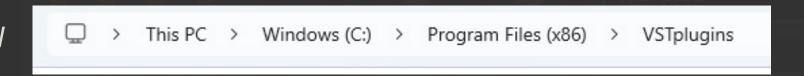
Windows INSTALL:

Upon download from Pulse you'll have the following files alongside the sample

archive (we'll come to that later)

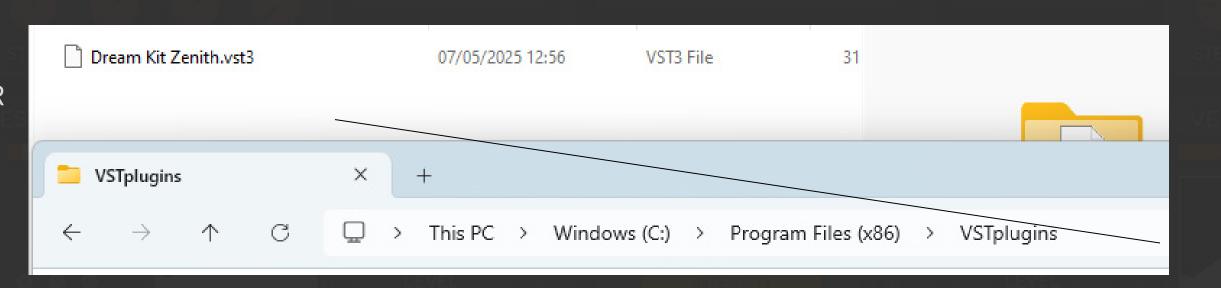


- 1. Pulse will automatically place the Majetone folder in your c/ProgramData if it isn't there, place the whole folder in that folder.
- 2. You will have to manually install the VST3 in your plugin folder this can change on PC, hence why this isn't automated Mine is here, but your DAW should be able to tell you the location of your VST3 plugin folder:



Copy the VST3 PLUGIN FILE IN TO YOUR VST3 PLUGIN FOLDER

Open the Daw, we're ready to install the samples!



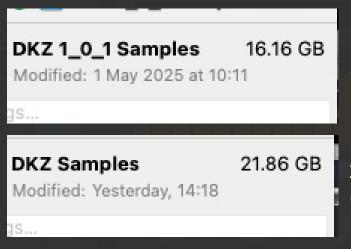
Windows INSTALL:

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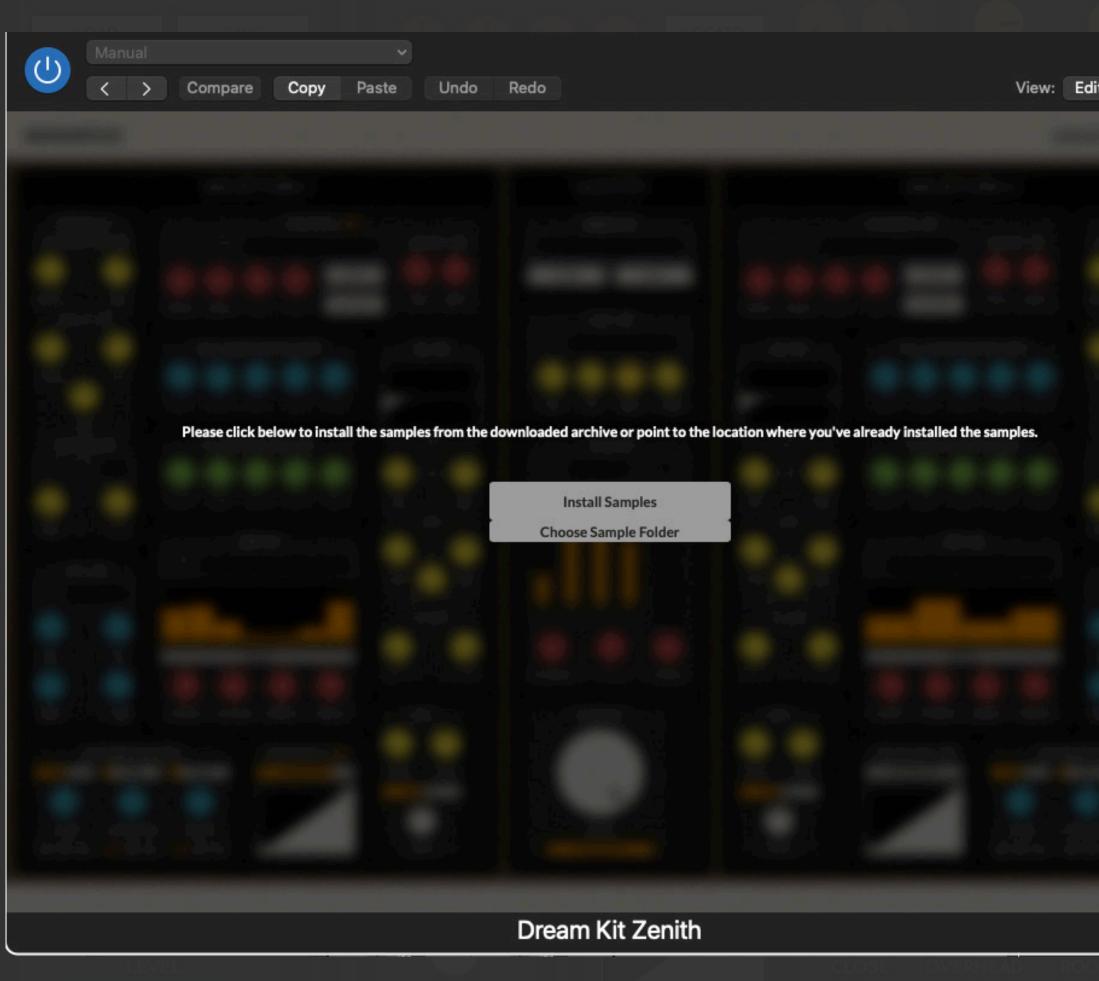
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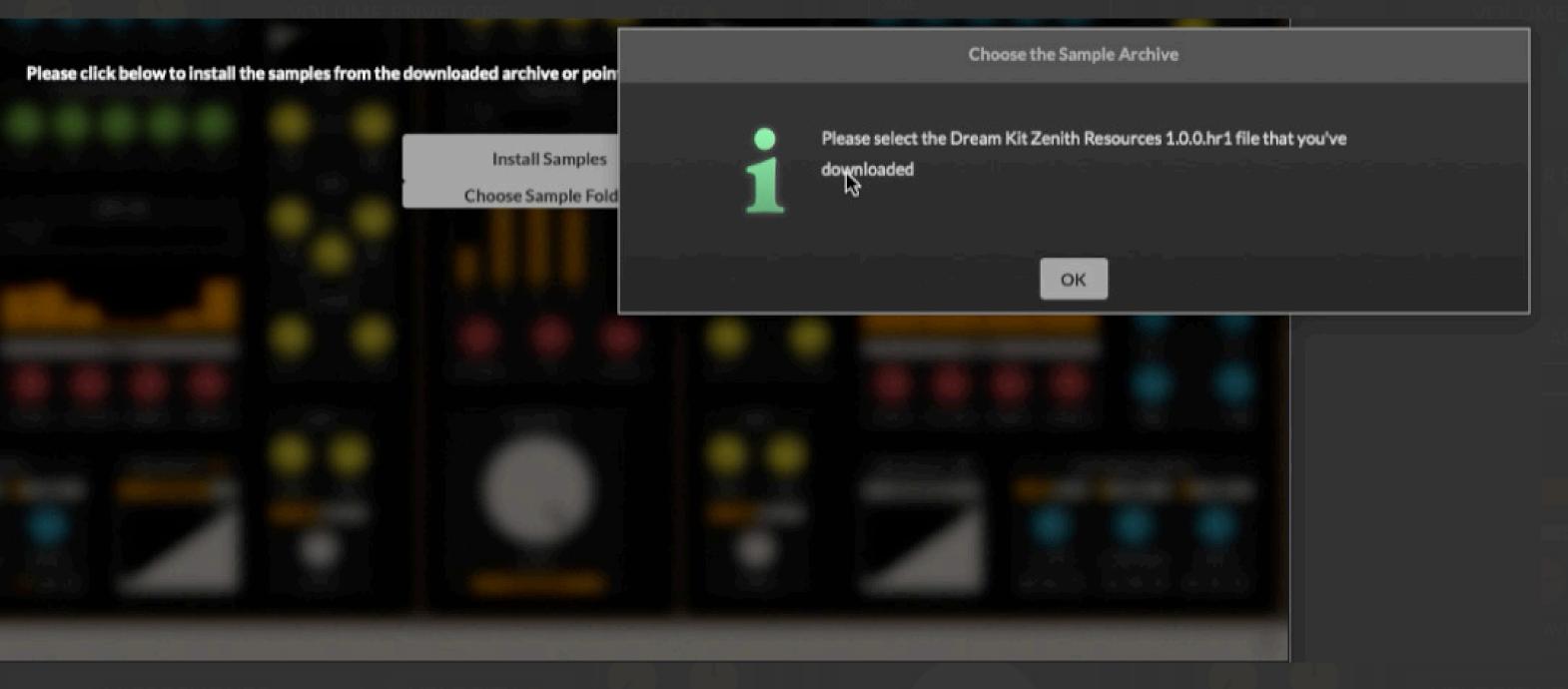
Dream Kit: Zenith Extracting Samples

Important: You'll need 25gb of space

I strongly recommend selecting 'Full Dynamics'



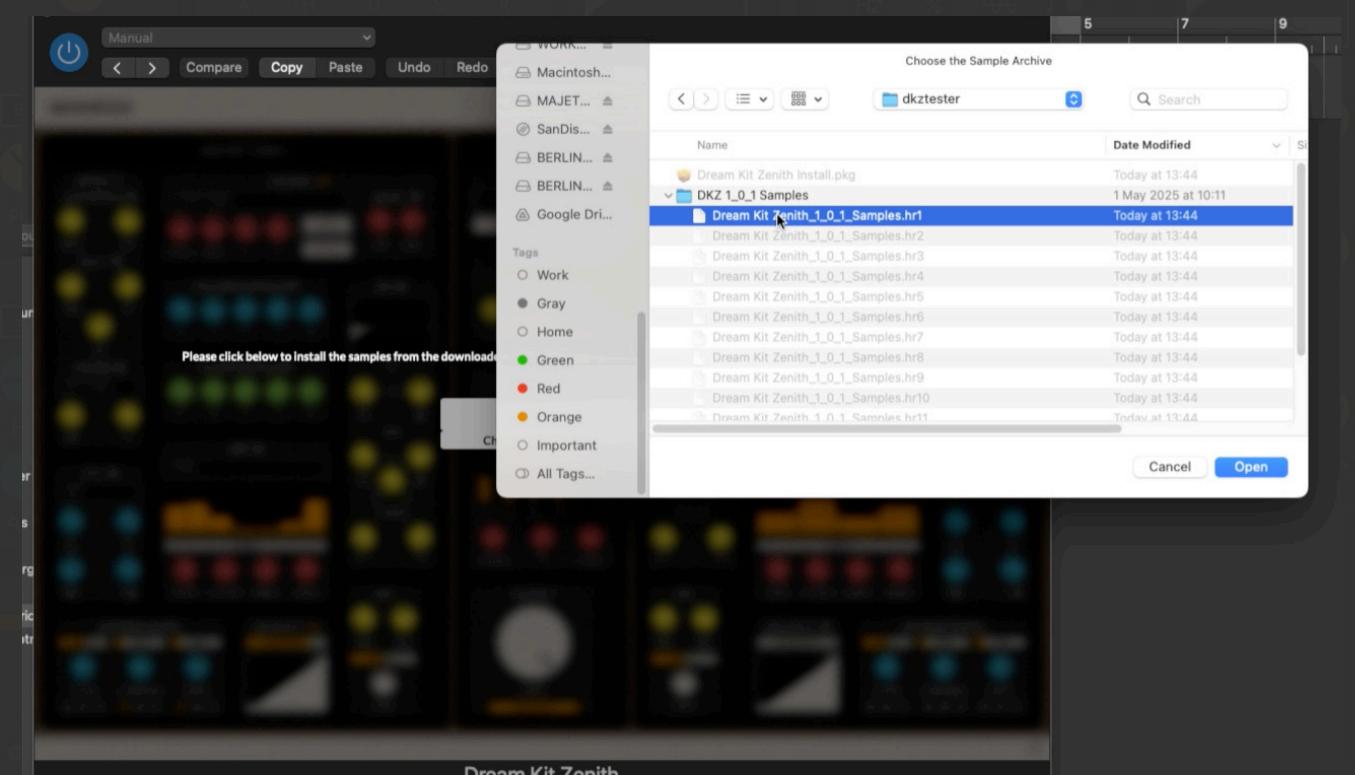
Click: install samples and the following box will pop up:



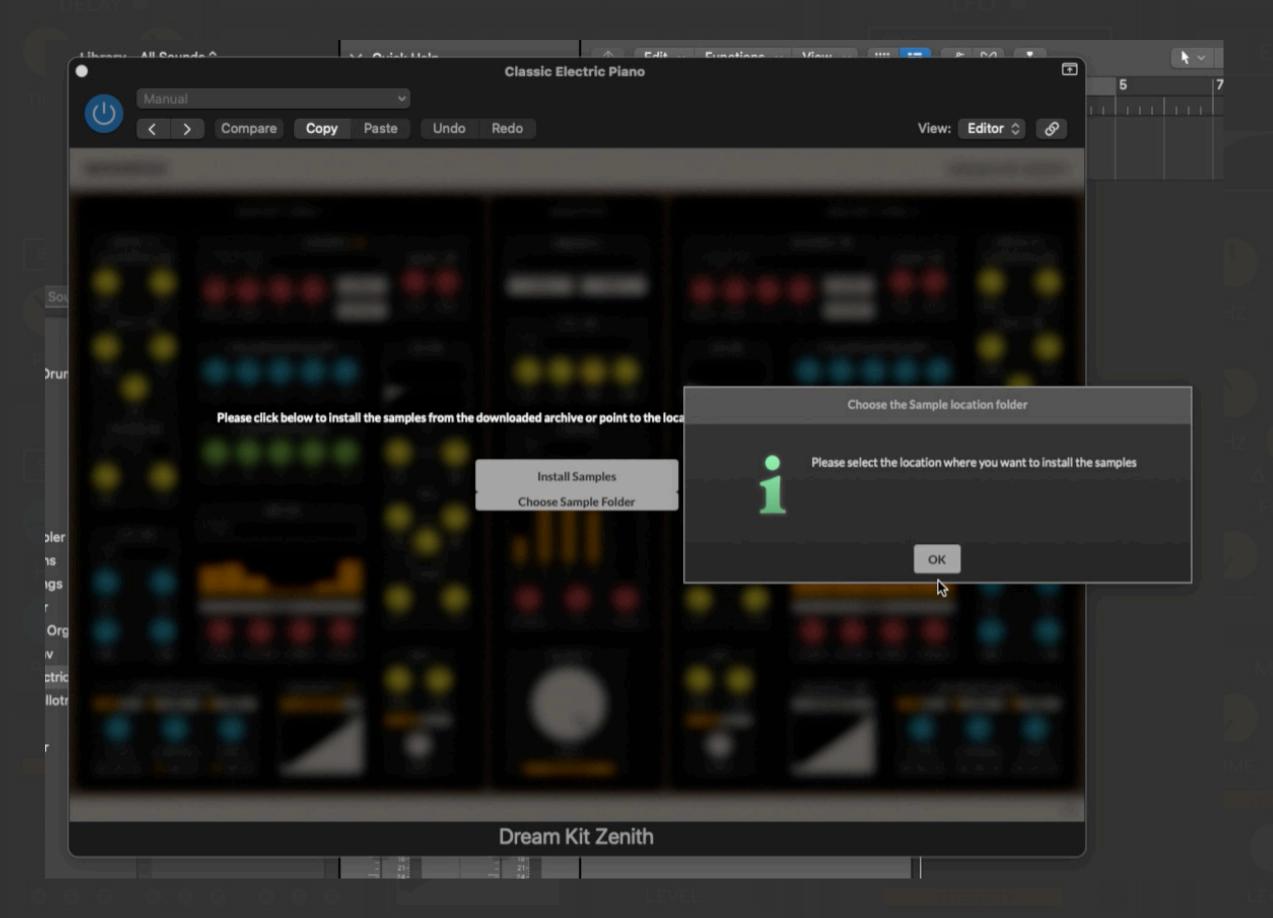
Click: **OK**

Navigate to wherever you downloaded DKZ to find the **DKZ 1_0_1 Samples** folder & the file: **Dream Kit Zenith_1_0_1_Samples.hr1** This is the sample archive & it will cycle through all 16 of the hr files automatically expanding them to your desired sample storage location (we'll choose that next)

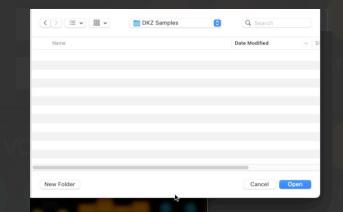
Press **OPEN**



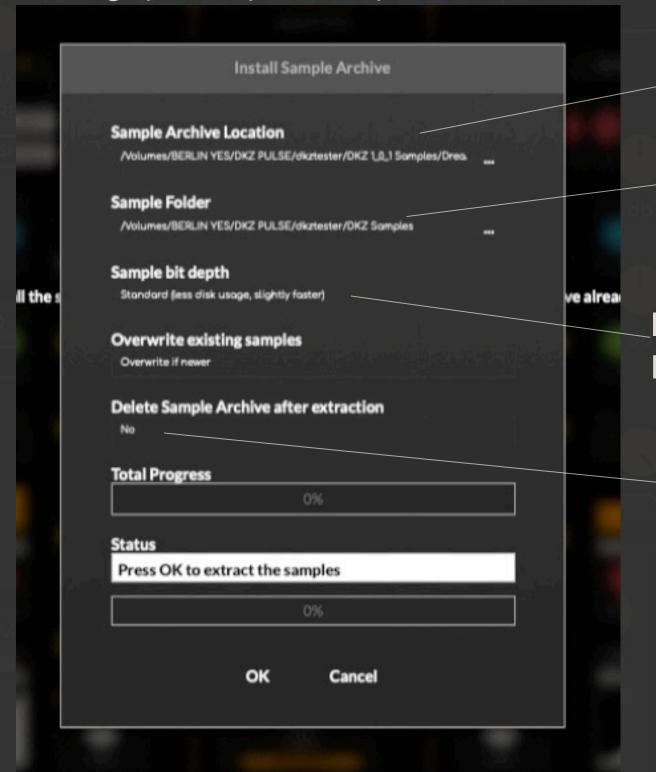
Next you'll choose where the samples are expanded to - I recommend a fast ssd & somewhere that has at least 25gb of space.



Choose your sample location - you can change this later in settings, but it needs to have 25gb to extract in to



This will bring up the expansion options.



The Archive downloaded

Sample folder

I RECOMMEND CHANGING SAMPLE BIT DEPTH TO 'FULL DYNAMICS'

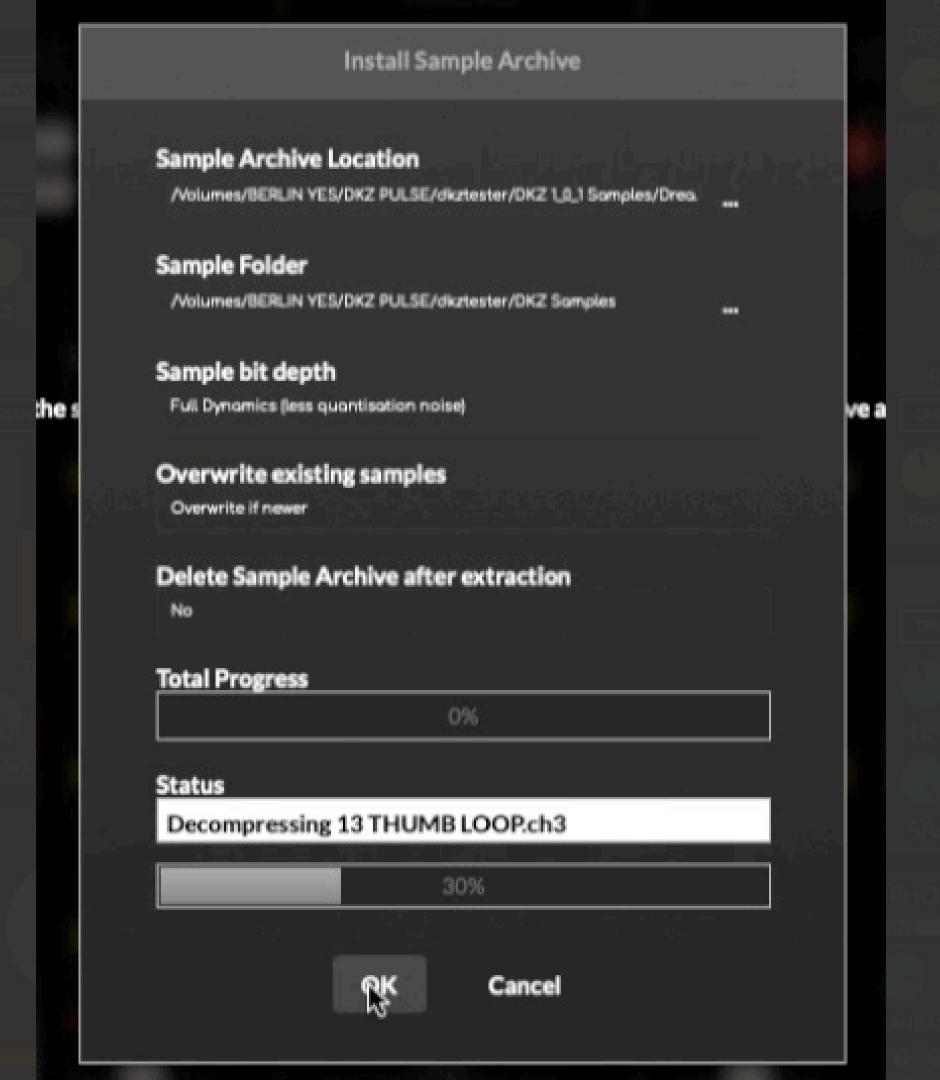
Standard (less disk usage, slightly faster)

✓ Standard (less disk usage, slightly faster)

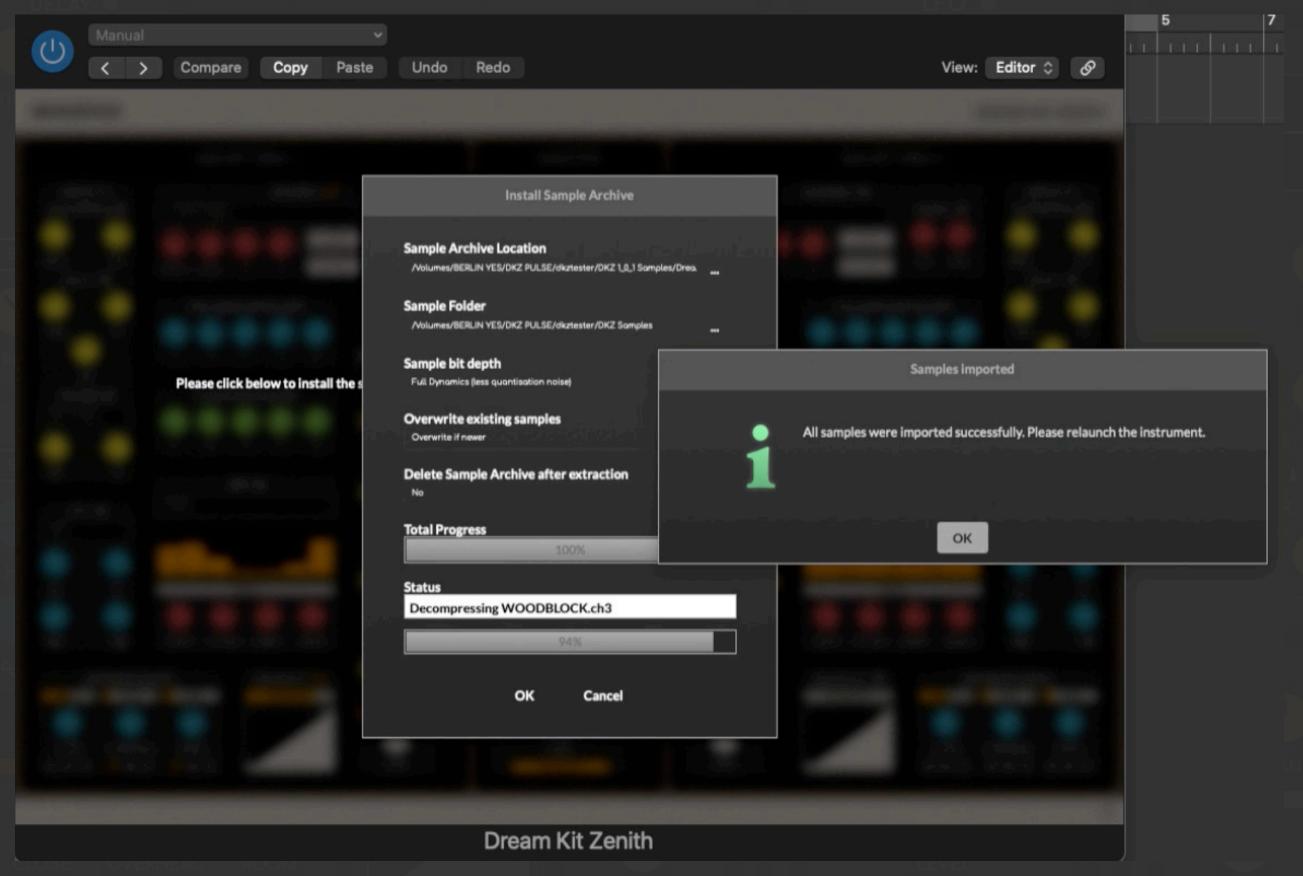
Full Dynamics (less quantisation noise)

You can Delete the downloaded archive after extraction - redownload from pulse if required

This will take a while to decompress... time for a tea/coffee



The samples have now installed. Reload the plugin to use.



DREAM KIT: ZENITH

120 Drum kit based sound sources & performances

Over 1000 custom presets.

Various playing & sound design techniques (thumb rolls, feedback, sticks, mallets, shells, heads, nuts & bolts, hardware, lugs etc)

Tuned and presented as a synth across 5 octaves

22 Custom Reverbs

Analog modeled delay unit

Custom made percussion instruments & sound design textures.

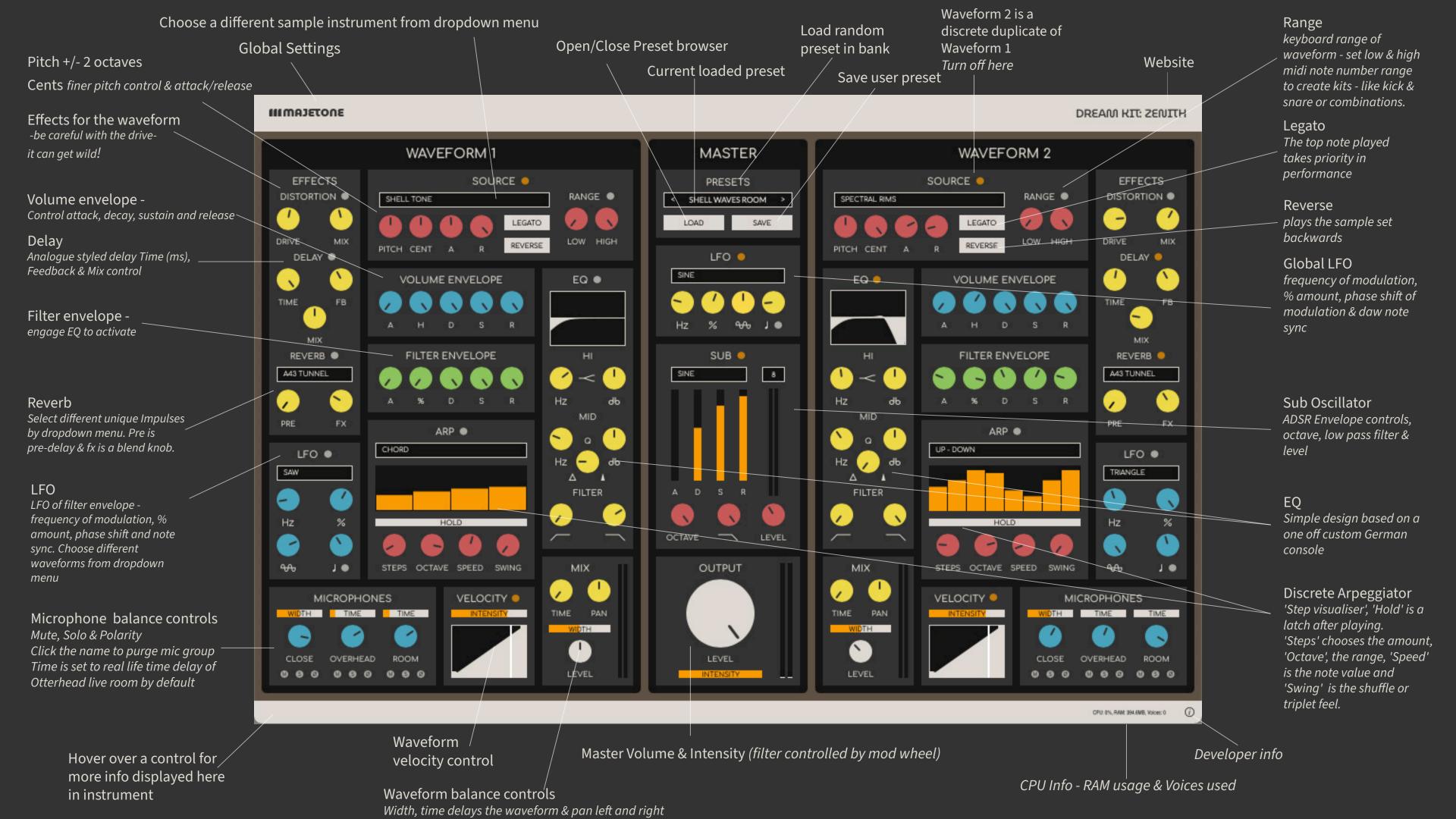
Recorded at Otterhead Studios.

Audio Files: 42,062

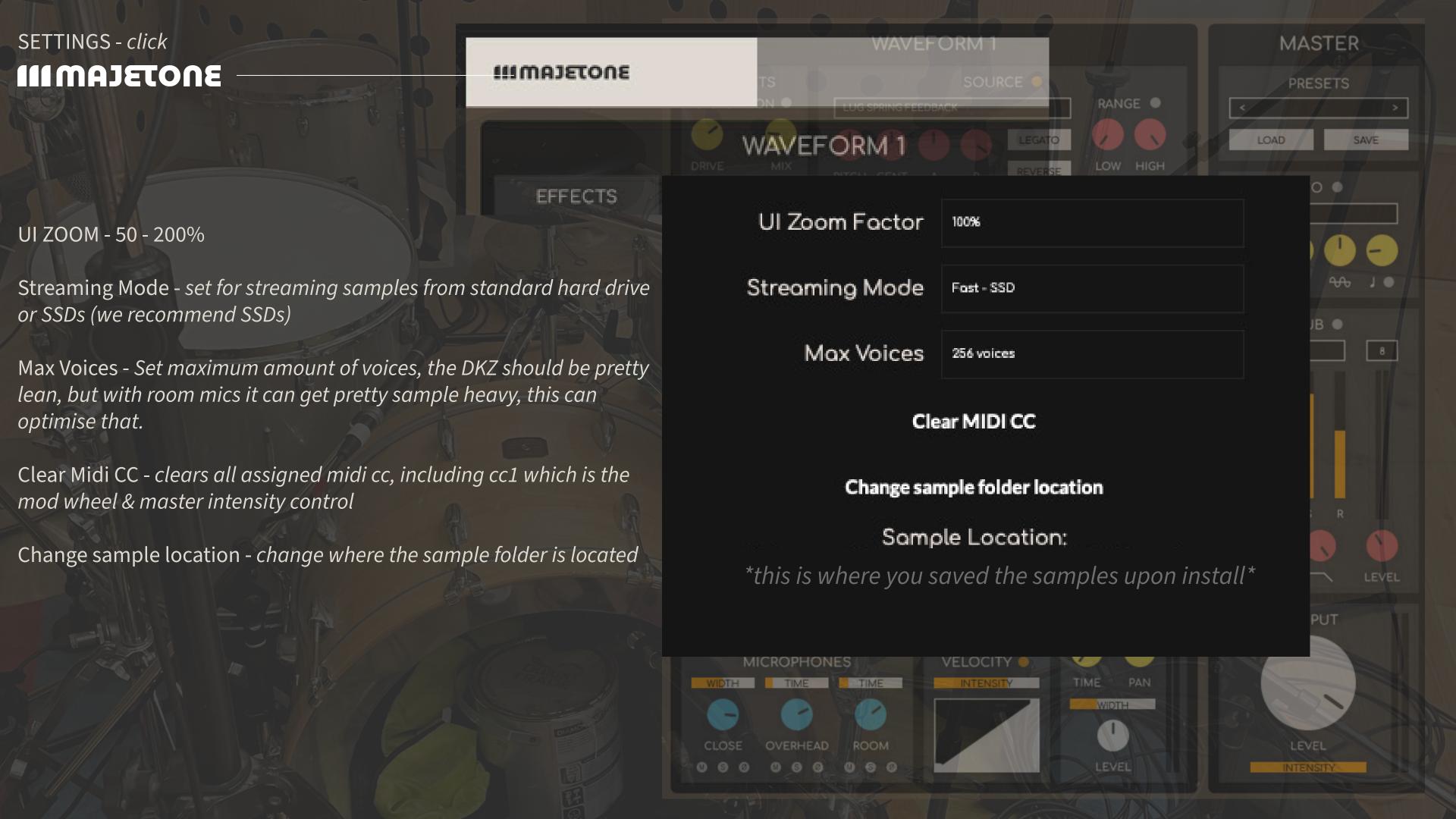
Lossless compressed 21.7gb

Size on download: 16.1 gb









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11. Contact Information

For questions about this Agreement or the Software, contact:

Majetone Ltd

Email: james@majetone.com Website: www.majetone.com

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Mac OS: VST3, AU & AAX 64 bit only





Mac OS 10.15+ Windows 11+



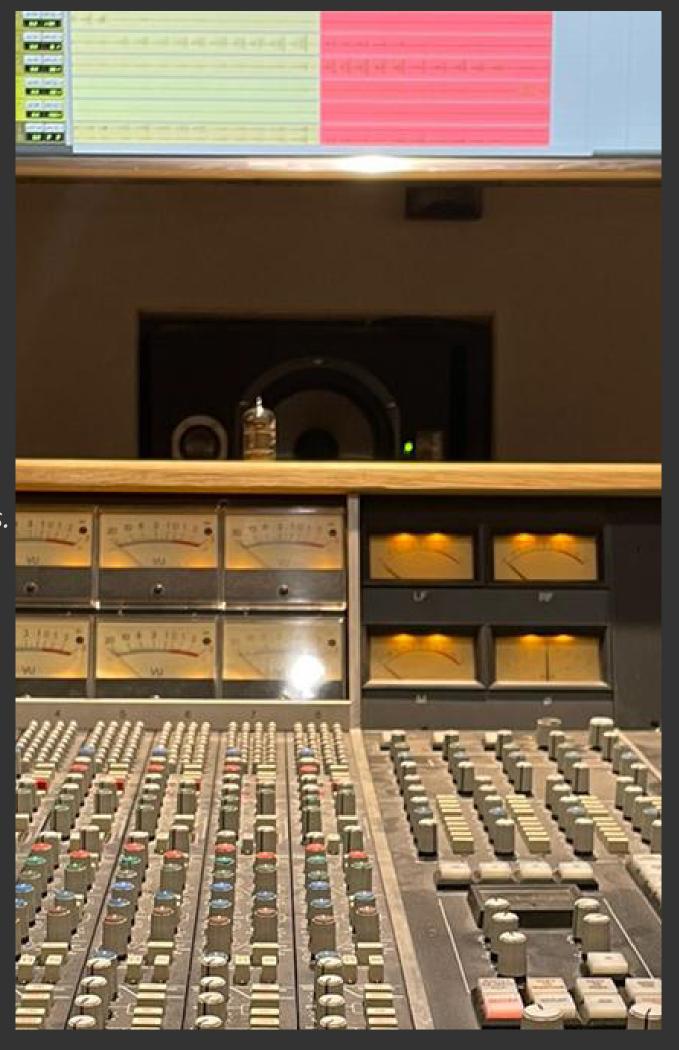
Daws tested:

Cubase, Reaper, Ableton, Logic, Nuendo, Pro Tools Rosetta compatible with Intel & Silicon Not compatible with Reason or any 32 bit programmes.

Windows OS: VST3 64 bit only



Gretsch, Ludwig, SSL, Asba, LP, Nolan, Collingwood, VK, Istanbul agop, Paiste, Wuhan, Zildjian, Vater, Wincent, Pro Mark, Remo, Roland, Trixon, Neve, Streinberg, AVID/Pro Tools are trademarks and copyright owned by their respective owners and have no affiliation with Majetone Itd, used here as reference only. BUT we have nothing but love and respect for their equipment





Dream Kit: Zenith

VST3, AU & AAX for Mac VST3 for Windows Version 1.0.3 © Majetone ltd 2025

Credits:

Recorded, Engineered, Mixed, Performed, Edited, Coded by James Yates between 2020 & 2025

Assisted by Jake Stanton, Ellis Powell-Bevan Photos by James Yates, Jake Stanton, Paul Elam, Will Sandbach & Louie Carrigan

Recorded & Mixed at Otterhead Studios, Rugby UK & Majetone HQ.

GUI design by Bureau de Fatigue

With thanks to Oscar & family, Mark @ Rusty, Tristan @ Drumattic, Simon @ London Drum Co, Sam @ Make Noise Pro Audio and the many who've all helped with development of this.

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Made with Juce 8.0 & HISE

Manual written and designed by James Yates Proof read by Al Lawson (legend!)



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